



Lecture No. 17

Title: Texture

What is Texture?

Texture is the surface or feel that appears on different materials. It can be something you can touch, or something you can only see.

Importance of Texture in Design:

Texture adds depth and richness to spaces. It helps create a sensory and emotional experience for the person using the space. Texture also affects the overall feel of the design, making the space feel warmer, more formal, or dynamic.

Types of Texture in Design

- **Rough vs. Smooth Texture:**
 - Rough textures, like natural stones and rough wood, represent strength and stability.
 - Smooth textures, like polished glass and marble, give a calm and elegant feeling.
- **Shiny vs. Matte Texture:**
 - Shiny textures, like metal and glass, reflect light and add brightness.
 - Matte textures, like walls with matte paint, absorb light and make the room feel softer and warmer.
- **Natural vs. Synthetic Texture:**
 - Natural textures, like wood and stone, create a warm and comfortable feeling.
 - Synthetic textures, like plastic or artificial fibers, can look modern and be practical.

How to Use Texture in Design

- **Visual Balance:** Texture can help balance the look of a space. Combining rough and smooth textures creates an interesting contrast.
- **Creating Focal Points:** Texture can guide the eye to certain elements in a room, like a stone wall or leather furniture.
- **Lighting Effect:** Shiny textures reflect light, making the space brighter, while matte textures absorb light, making the room feel calm and peaceful.

Examples of Texture in Design

1. **Stone Wall:** Using stones or exposed brick adds a natural, rough touch and gives a feeling of strength.
2. **Leather Furniture:** Leather is soft and strong. It is used to make furniture feel elegant and warm.
3. **Carpets:** Carpets add a soft texture to the floor and warmth to the room. They can create contrast with other textures in the room.
4. **Wood:** Wood gives a natural feel to interior design. It can be used on floors, ceilings, or furniture to make the space feel warm and comfortable.
5. **Metal Surfaces:** Metals, like stainless steel, look modern and shiny. They are good for kitchens and bathrooms.

Questions and Answers

- 1. What is texture in design?**
 - Texture is how a surface feels or looks. It can be rough, smooth, shiny, or matte.
- 2. How can texture create balance in a room?**
 - By mixing rough and smooth textures to make the room look balanced and interesting.
- 3. What does shiny texture do in a room?**
 - Shiny textures reflect light, making the room feel brighter and more modern.
- 4. Give an example of natural texture and synthetic texture.**
 - Natural texture: Wood; Synthetic texture: Plastic.
- 5. How does a carpet make a room feel warmer?**
 - A carpet adds a soft texture to the floor, making the room feel warm and comfortable.

Course Instructor

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Suggested References

1. *Interior Design Materials and Specifications* by Lisa Godsey.
2. *The Role of Texture in Interior Design* on Houzz.
3. Khan Academy - Interior Design Section.
4. Architectural Digest - Articles about texture in modern designs.

