Al-Mustaqbal University college of sciences Department of Biology



Bio Physics First lecture

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First Stage

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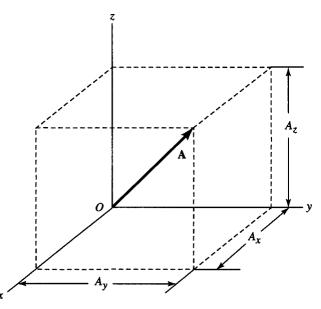
1.1 Physical Quantities

The motion of dynamical systems is typically described in terms of two basic quantities: scalars and vectors.

1. A Scalar Quantities is a physical quantity that has magnitude only, such as the mass of an object.

2. Vector Quantitie has both magnitude and direction, such as the displacement, velocity, acceleration, and force.

The scalar quantity is represented by the symbol (A), we denote vector quantities simply by (\overrightarrow{A}) , a given vector (\overrightarrow{A}) , is specified by stating its magnitude and its direction relative to some arbitrarily chosen coordinate system. It is represented diagrammatically as a directed line segment, as shown in three-dimensional space in Figure 1.



The Vector $A = iA_x + jA_y + kA_z$ means that there vector (A) is expressed on the right in terms of its components in a particular Coordinate system.

1.2 The Definitions and Rules

1. Unit Vector

The unit vector $(\hat{u}_{\bar{A}})$ in the direction of the vector (\vec{A}) is defined as follows:

$$\hat{u}_{\vec{A}} = \frac{\vec{A}}{\left|\vec{A}\right|}....(1-1)$$

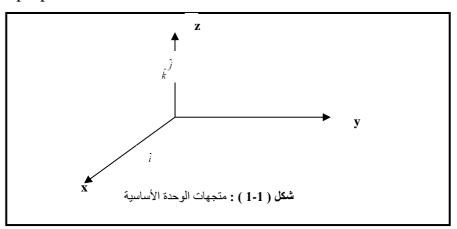
 $\hat{u}_{\vec{A}}$: The unit vector is in the direction of vector (\vec{A})

 \vec{A} : The vector

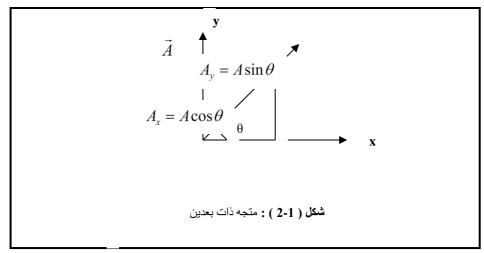
 $|\vec{A}|$: The magnitude of the vector

2. (Basic Unit Vectors) $\hat{i}, \hat{j}, \hat{k}$

They are vectors of unit magnitude and work in the positive directions of the axes (x, y, z), respectively, as in Figure (1-1). Therefore, these three vectors are perpendicular.



To find the magnitude of the vector in the case of a two-dimensional vector, as in Figure (1-2)



From Figure (2-1) it is clear to us that:

$$\left|\vec{A}\right| = \vec{A} = \sqrt{A_x^2 + A_y^2} \dots (2-1)$$

 $A_x = A\cos\theta$

 $A_y = A\sin\theta$

 θ = It is the angle that the resultant makes with the positive (x) axis, and is calculated from the following equation:

$$\theta = \tan^{-1} \frac{A_y}{A_x} \dots (3-1)$$

Now this can be generalized to a vector in space (with three dimensions) as follows:

$$\left|\vec{A}\right| = \sqrt{A_x^2 + A_y^2 + A_z^2} \dots (4-1)$$

Example: If $\vec{A} = 3\hat{i} + 4\hat{j}$

1- Calculate the magnitude of the vector (\vec{A}) ?

2- What is the unit vector in the directio (\vec{A})

Solution

$$\left|\vec{A}\right| = \sqrt{A_x^2 + A_y^2} \dots (2-1)$$

$$A_x = 3$$

$$A_y = 4$$

$$\left|\vec{A}\right| = \sqrt{(3)^2 + (4)^2}$$

$$\left|\vec{A}\right| = \sqrt{9+16}$$

units $\left| \vec{A} \right| = 5$ (\vec{A}) Vector magnitude

$$\hat{u}_{\vec{A}} = \frac{\vec{A}}{\left|\vec{A}\right|} \dots (1-1)$$
$$\hat{u}_{\vec{A}} = \frac{1}{5} (3\hat{i} + 4\hat{j})$$
$$\hat{u}_{\vec{A}} = \frac{3}{5}\hat{i} + \frac{4}{5}\hat{j}$$

 $\hat{u}_{\vec{A}} = 0.6\hat{i} + 0.8\hat{j}$ (\vec{A}) Unit vector in one direction

3. Addition and Subtraction of Vectors

$$\vec{A} = A_x \hat{i} + A_y \hat{j} \dots (5 - 1a)$$

with three dimensions, the vector (\vec{A}) can be written in the following form:

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}...(5-1b)$$

For vector (\vec{B})

$$\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}...(6-1)$$

Therefore, from equations (1-5 b) and (1-6), the equation for summing the vectors (\vec{A}) and (\vec{B}) can be written as follows:

$$\vec{A} + \vec{B} = (A_x + B_x)\hat{i} + (A_y + B_y)\hat{j} + (A_z + B_z)\hat{k}...(7-1)$$

The equation for subtracting the vectors (\vec{A}) and (\vec{B}) is as follows:

$$\vec{A} - \vec{B} = \vec{A} + (-\vec{B}) = (A_x - B_x)\hat{i} + (A_y - B_y)\hat{j} + (A_z - B_z)\hat{k}...(8-1)$$

4. Equality of Vectors

$$A = B$$
$$A_x = B_x$$
$$A_y = B_y$$
$$A_z = B_z$$

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5.The null vector

The vector 0 = (0, 0, 0) is called the null vector. The direction of the null vector is undefined. From (4) it follows that A - A =0. Because there can be no confusion when the null vector is denoted by a zero, we shall hereafter use the notation 0=0.

6. Multiplication of Vectors

$$\vec{A}.\vec{B} = |A||B|\cos\theta...(9-1)$$

|A|: Vector magnitude. \vec{A}

|B|: Vector magnitude. \vec{B}

 θ : The smallest angle between the two vectors \vec{A} and \vec{B} their extension is

$$\theta = \cos^{-1} \frac{\vec{A} \cdot \vec{B}}{|A||B|} \dots (10-1)$$

$$\vec{A}.\vec{B} = (A_x\hat{i} + A_y\hat{j} + A_z\hat{k}).(B_x\hat{i} + B_y\hat{j} + B_z\hat{k})$$

$$\vec{A}.\vec{B} = A_x B_x \hat{i}.\hat{i} + A_x B_y \hat{i}.\hat{j} + A_x B_z \hat{i}.\hat{k} + A_y B_x \hat{j}.\hat{i} + A_y B_y \hat{j}.\hat{j} + A_y B_z \hat{j}.\hat{k} + A_z B_x \hat{k}.\hat{i} + A_z B_y \hat{k}.\hat{j} + A_z B_z \hat{k}.\hat{k}...(11-1)$$
$$\hat{i}.\hat{i} = \hat{j}.\hat{j} = \hat{k}.\hat{k} = 1$$
$$\hat{i}.\hat{j} = \hat{i}.\hat{k} = \hat{j}.\hat{i} = \hat{j}.\hat{k} = \hat{k}.\hat{i} = \hat{k}.\hat{j} = 0$$
$$\vec{A}.\vec{B} = A_x B_x + A_y B_y + A_z B_z ...(12-1)$$

Example/ $\vec{A} = \hat{i} + 2\hat{j} - 2\hat{k}$

$$\vec{B} = 3\hat{i} - 4\hat{k}$$

Calculate:

1- The angle between the two vectors \vec{A} and \vec{B} ?

2- The angle between the vector \vec{A} and the positive (x) axis?

Solution/

$$\theta = \cos^{-1} \frac{\vec{A} \cdot \vec{B}}{|A||B|} \dots (10-1)$$

$$\vec{A}.\vec{B} = A_x B_x + A_y B_y + A_z B_z ...(12-1)$$

$$\vec{A}.\vec{B} = (1)(3) + (2)(0) + (-2)(-4)$$

$$\boxed{\vec{A}.\vec{B} = 11}$$

$$|\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2}$$

$$|\vec{A}| = \sqrt{(1)^2 + (2)^2 + (-2)^2}$$

$$\boxed{|\vec{A}| = 3units}$$

$$|\vec{B}| = \sqrt{B_x^2 + B_y^2 + B_z^2}$$

$$|\vec{B}| = \sqrt{(3)^2 + (0)^2 + (-4)^2}$$

$$\boxed{|\vec{B}| = 5units}$$

$$\vec{U} = \frac{11}{15}$$

$$\vec{U} = \frac{42.8^2}{\vec{A}.\vec{A} = |\vec{A}| \cdot |\vec{A}| \cos \theta}$$

$$\vec{U} = \cos^{-1} \frac{\vec{A}.\vec{A}}{|\vec{A}| \cdot |\vec{A}|}$$

$$\vec{A}.\vec{B} = A_x B_x + A_y B_y + A_z B_z ...(12-1)$$

$$\vec{A}.\vec{A} = (1)(1) + (2)(0) + (-2)(0)$$

$$\boxed{\vec{A}.\vec{A} = 1}$$

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$$|\vec{A}| = 3$$
$$\theta = \cos^{-1} \frac{1}{3} \quad \theta = 70.5^{\circ}$$

7. Vector product

$$\vec{A}x\vec{B} = |A||B|\sin\theta...(13-1)$$

|A|: the magnitude of the vector \vec{A}

|B|: the magnitude of the vector \vec{B}

 θ : The smallest angle between two vectors \vec{A} and \vec{B} their extension

$$\vec{A}x\vec{B} = (A_x\hat{i} + A_y\hat{j} + A_z\hat{k})x(B_x\hat{i} + B_y\hat{j} + B_z\hat{k})$$

 $\vec{A}x\vec{B} = A_x B_x \hat{i}x\hat{i} + A_x B_y \hat{i}x\hat{j} + A_x B_z \hat{i}x\hat{k} + A_y B_x \hat{j}x\hat{i} + A_y B_y \hat{j}x\hat{j} + A_y B_z \hat{j}x\hat{k} + A_z B_x \hat{k}x\hat{i} + A_z B_y \hat{k}x\hat{j} + A_z B_z \hat{k}x\hat{k}...(14-1)$

$$\hat{i}x\hat{i} = \hat{j}x\hat{j} = \hat{k}x\hat{k} = 0$$
while
$$\hat{k}x\hat{i} = \hat{j} \quad \hat{j}x\hat{k} = \hat{i} \quad \hat{i}x\hat{j} = \hat{k}$$
and
$$\hat{j}x\hat{i} = -\hat{k} \quad \hat{k}x\hat{j} = -\hat{i} \quad \hat{i}x\hat{k} = -\hat{j}$$

$$\overline{A}x\overline{B} = (A_yB_z - A_zB_y)\hat{i} + (A_zB_x - A_xB_z)\hat{j} + (A_xB_y - A_yB_x)\hat{k}...(15-1)$$

Note: It becomes clear to us that in the case of cross multiplication:

$$\vec{A} \cdot \vec{B} = -\vec{B} \cdot \vec{A}$$
$$\vec{A} = 2\hat{i} + 3\hat{j} + \hat{k}$$
$$\vec{B} = \hat{i} - 2\hat{j} + 2\hat{k}$$

Calculate all of the following:

Example

$$12\vec{A} - 3\vec{B} ?$$

$$2\vec{A} - 3\vec{B} = 2(2\hat{i} + 3\hat{j} + \hat{k}) - 3(\hat{i} - 2\hat{j} + 2\hat{k})$$

$$2\vec{A} - 3\vec{B} = 4\hat{i} + 6\hat{j} + 2\hat{k} - 3\hat{i} + 6\hat{j} - 6\hat{k}$$
$$2\vec{A} - 3\vec{B} = \hat{i} + 12\hat{j} - 4\hat{k}$$

 $\vec{2} \vec{A}$ and \vec{B} ?

$$\begin{vmatrix} \vec{A} \end{vmatrix} = \sqrt{A_x^2 + A_y^2 + A_z^2} \\ \begin{vmatrix} \vec{A} \end{vmatrix} = \sqrt{(2)^2 + (3)^2 + (1)^2} \\ \hline \therefore |\vec{A}| = \sqrt{14} units \\ \begin{vmatrix} \vec{B} \end{vmatrix} = \sqrt{B_x^2 + B_y^2 + B_z^2} \\ \begin{vmatrix} \vec{B} \end{vmatrix} = \sqrt{(1)^2 + (-2)^2 + (2)^2} \\ \hline \therefore |\vec{B}| = 3units \end{vmatrix}$$

3 The angle between the two vectors
$$\vec{A} \in \vec{B}$$
?

$$\theta = \cos^{-1} \frac{A.B}{|A||B|} \dots (10-1)$$

$$\theta = \cos^{-1} \frac{A_x B_x + A_y B_y + A_z B_z}{|A||B|}$$
$$\theta = \cos^{-1} \frac{(2)(1) + (3)(-2) + (1)(2)}{3\sqrt{14}}$$
$$\theta = \cos^{-1} \frac{-2}{3\sqrt{14}}$$

$$\therefore \theta = 100.3^{\circ}$$

 $4 \vec{A} x \vec{B}$

$$\vec{A}x\vec{B} = (A_yB_z - A_zB_y)\hat{i} + (A_zB_x - A_xB_z)\hat{j} + (A_xB_y - A_yB_x)\hat{k}...(15-1)$$

$$\vec{A}x\vec{B} = [(3)(2) - (1)(-2)]\hat{i} + [(1)(1) - (2)(2)]\hat{j} + [(2)(-2) - (3)(1)]\hat{k}$$

$$\vec{A}x\vec{B} = 8\hat{i} - 3\hat{j} - 7\hat{k}$$

5 Unit vector in direction $\vec{A}x\vec{B}$?

$$\hat{u}_{\bar{A}x\bar{B}} = \frac{\bar{A}x\bar{B}}{\left|\vec{A}x\vec{B}\right|}$$
$$\hat{u}_{\bar{A}x\bar{B}} = \frac{8\hat{i} - 3\hat{j} - 7\hat{k}}{\sqrt{(8)^2 + (-3)^2 + (-7)^2}}$$

$$\hat{u}_{\vec{A}\vec{xB}} = \frac{8\hat{i} - 3\hat{j} - 7\hat{k}}{\sqrt{122}}$$



6 Unit vector in direction $\vec{B}x\vec{A}$?

$$\vec{A}x\vec{B} = -\vec{B}x\vec{A}$$
$$\hat{u}_{\vec{A}x\vec{B}} = -\hat{u}_{\vec{B}x\vec{A}}$$
$$\hat{u}_{\vec{B}x\vec{A}} = -\frac{8\hat{i} - 3\hat{j} - 7\hat{k}}{\sqrt{122}}$$

$$EX3: Find \vec{A} + \vec{B} \quad \text{if } \vec{A} = 2\hat{i} + 2\hat{j}$$
and then find the magnetud of $\vec{A} + \vec{B}$

$$Sol_{II} = (2\hat{i} + 2\hat{j}) + (2\hat{i} - 4\hat{j})$$

$$= (2 + 2)\hat{i} + (2 - 4)\hat{j}$$

$$= (2 + 2)\hat{i} + (2 - 4)\hat{j}$$

$$= (2 + 2)\hat{i} + (2 - 4)\hat{j}$$

$$= 4\hat{i} - 2\hat{j}$$

$$\vec{A} + \vec{B} = (\vec{A} + \vec{B}) = \int (A_{K} + B_{X})^{2} + (A_{Y} + B_{Y})^{2}$$

$$= \sqrt{(4)^{2} + (-2)^{2}} = \int 16 + 44 = \sqrt{20}$$

$$= 4.5$$

$$EX4i - I\hat{f} \quad \vec{A} = 2\hat{i} + 3\hat{j} \quad \text{and} \quad \vec{B} = -\hat{i} + 2\hat{j}$$
Find $(\vec{D} \vec{A} \cdot \vec{B}) = A_{X}B_{X} + A_{Y}B_{Y} + A_{Z}B_{Z}$

$$= \sqrt{2\hat{i} + 3\hat{j}} \cdot (-\hat{i} + 2\hat{j})$$

$$= (2\hat{i} - \hat{i}) + (3\hat{j} \cdot 2\hat{j})$$

$$= -2 + 6 = 4$$

$$\vec{A} \cdot \vec{B} = 4$$

Ex51- IF
$$\vec{A} = 2\hat{i} + 3\hat{j}$$
 and $\vec{B} = -\hat{i} + 2\hat{j}$
Find $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$
 $\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} \\ A_x & A_y \end{vmatrix} = \begin{vmatrix} \hat{i} & \hat{j} \\ 2 & 3 \\ B_x & B_y \end{vmatrix} = \begin{vmatrix} \hat{i} & \hat{j} \\ -1 & 2 \end{vmatrix}$
 $\vec{A} \times \vec{B} = \hat{K} (A_x B_y - A_y B_x)$
 $= \hat{K} (2x2 - (3x-1)) = \hat{K} (4+3)$
 $= 7\hat{K}$
 $\vec{B} \times \vec{A} = \begin{vmatrix} \hat{i} & \hat{j} \\ -\vec{B} \times \vec{A} \end{vmatrix} = \hat{K} (B_x A_y - B_x A_x)$
 $= \hat{K} ((-1xs) - 2xz)$
 $= K (-3-4)$
 $= -7\hat{K}$
 $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$
 $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$