

AL- MUSTAQBAL UNIVERSITY COLLEGE DEPARTMENT OF BIOMEDICAL ENGINEERING

Digital Signal Processing (DSP) BME 312

Lecture 2

- Introduction to DSP -

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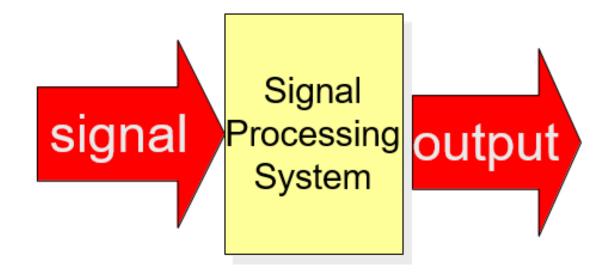


- A signal is a function of time representing a physical variable, eg: voltage, current etc.
- \blacktriangleright A signal is defined as a function of one or more independent variables.
 - For example, the function x(t) = 5t
 - That signal is represented as a function of an independent variable t (time).
- Signals are functions of independent variables that carry information.

Signal Processing Systems

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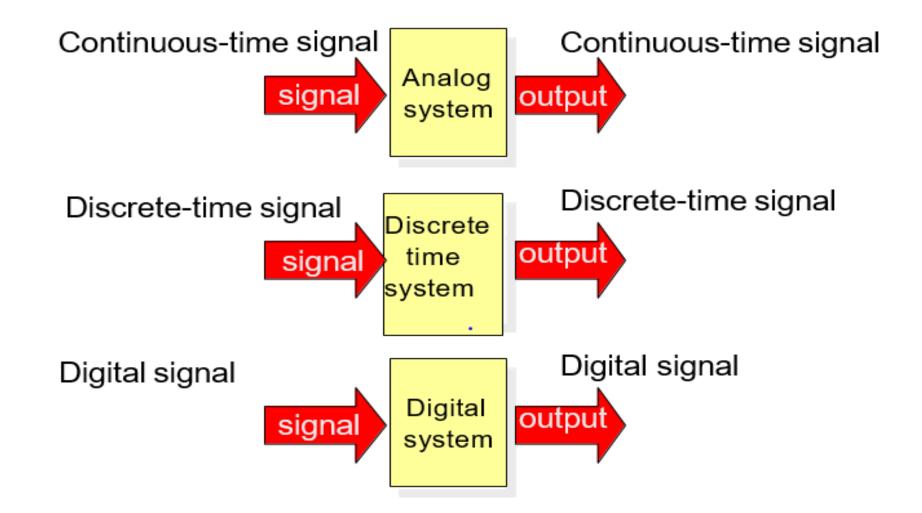


• Facilitate the extraction of desired information.

Signal Processing Systems







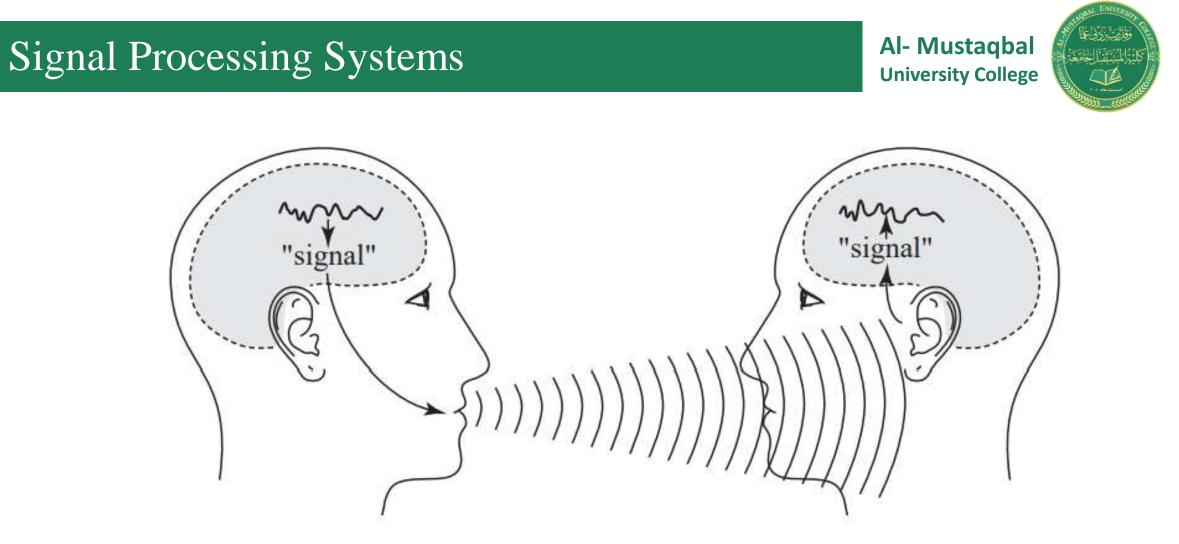


Fig:

Communication between two people involving signals and signal processing by systems



Based on different features for signals, we may identify five methods of classifying signals:

- Continuous-Time and Discrete-Time Signals.
- > Analog and Digital Signals.
- Periodic and Non periodic Signals.
- Deterministic and Random Signals.
- Even and Odd Signals.

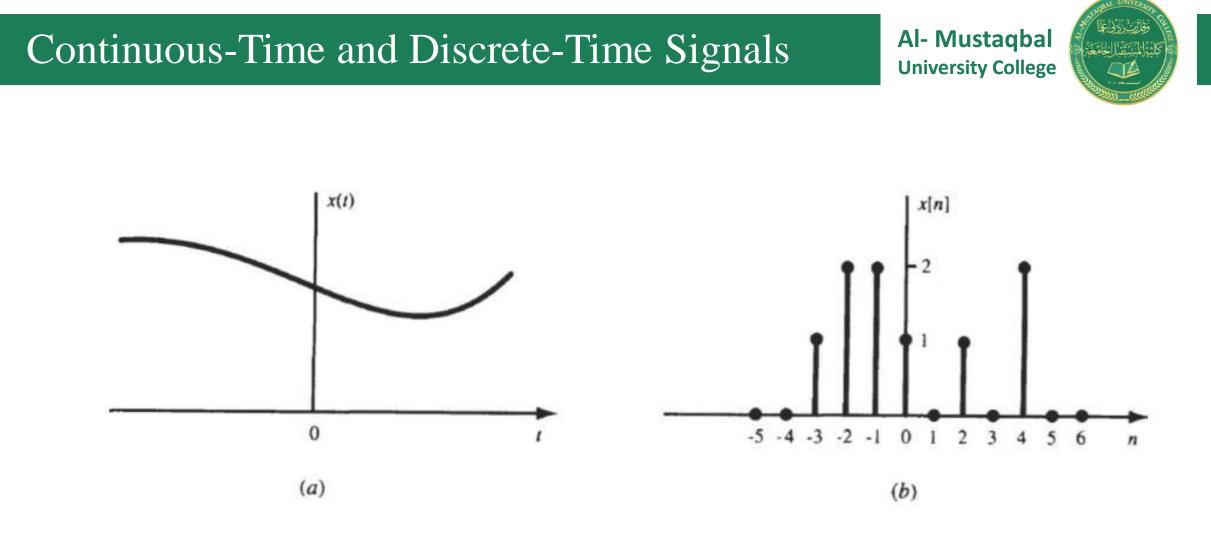
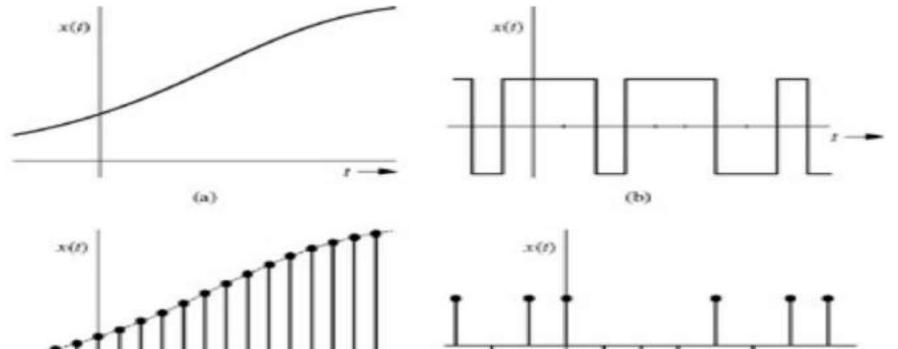


Fig: Graphical representation of :(a) Continuous-time and (b) Discrete-time signals

Analog and Digital Signals

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(c)

Fig: Graphical representation of:
(a) Analog, continuous time, (b) Digital, continuous time,
(c) Analog, discrete time, and (d) Digital, discrete time

(d)

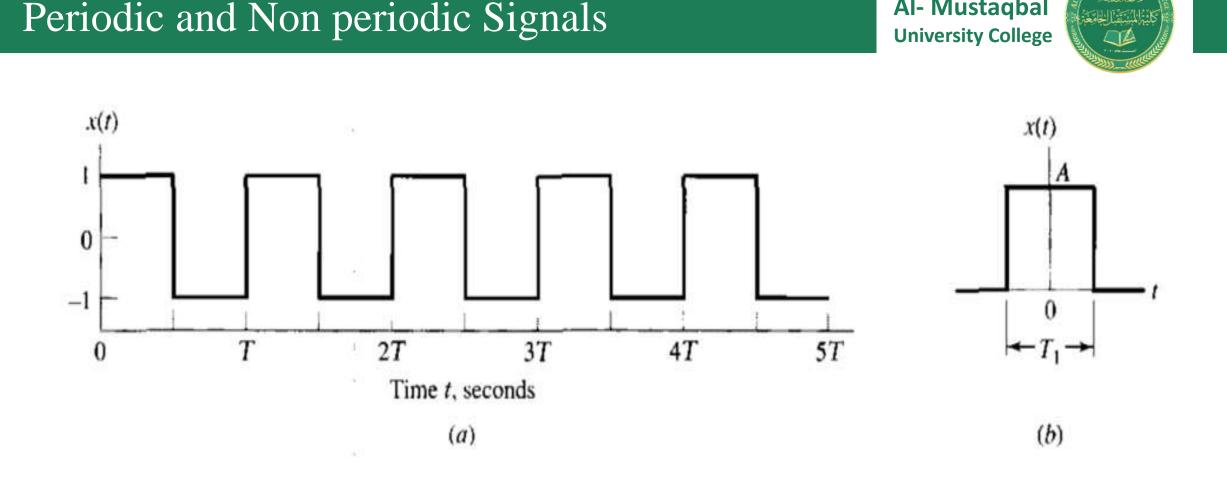


Fig: Graphical representation of:

(a) Periodic signal, square wave, (b) Non periodic, signal rectangular pulse

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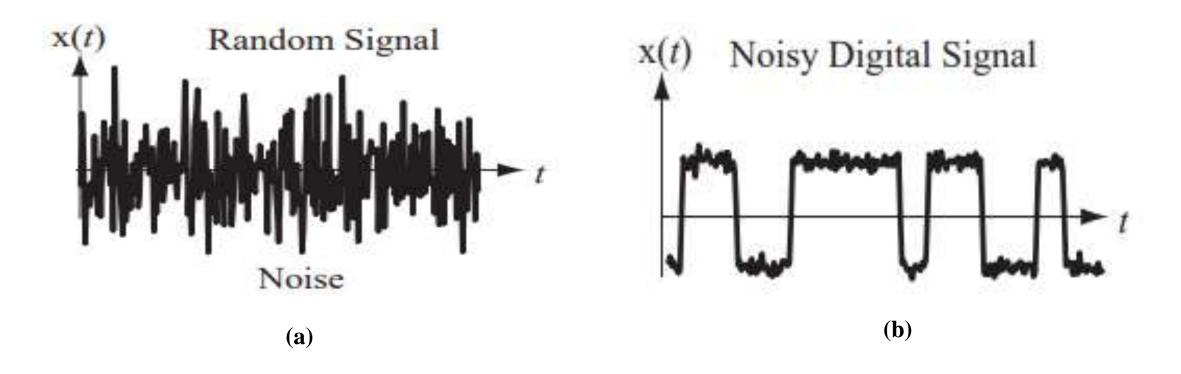


Fig: Graphical representation of:(a) Random Signal, (b) Noisy Digital Signal

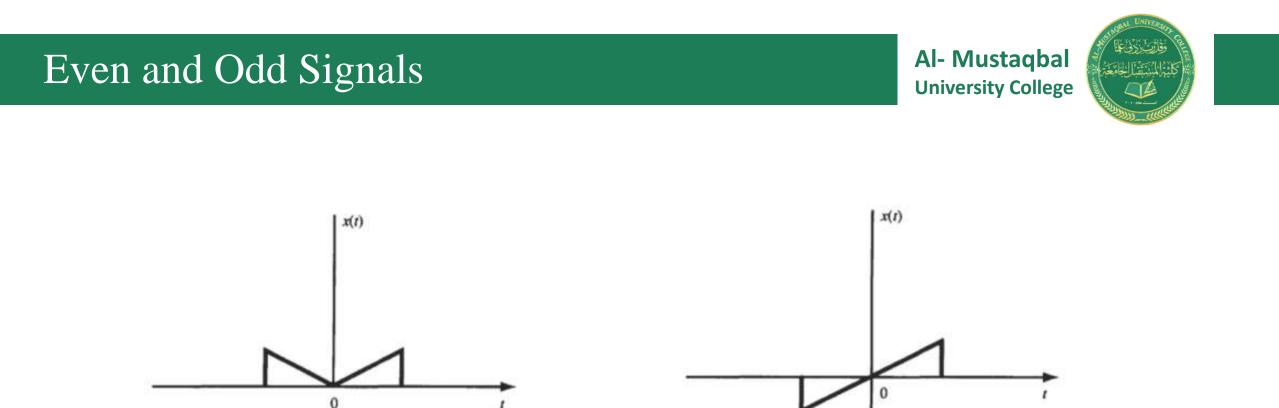


Fig: Graphical representation of:(a) Even Signal (b) Odd Signal

(a)

(b)



These operations can be classified into two categories,

- > Operations performed on the dependent variable and
- > Operations performed on the independent variable.



Amplitude scaling:

Let x(t) denote a continuous-time signal. The signal y(t) resulting from amplitude scaling applied to x(t) is defined by

• y(t) = c x(t)

Where c is the scaling factor. According to above equation the value of y(t) is obtained by multiplying the corresponding value of x(t) by the scalar c.



> Addition:

Let $x_1(t)$ and $x_2(t)$ denote a pair of continuous-time signals. The signal y(t) obtained by the addition of $x_1(t)$ and $x_2(t)$ is defined by

• $y(t) = x_1(t) + x_2(t)$



> Multiplication:

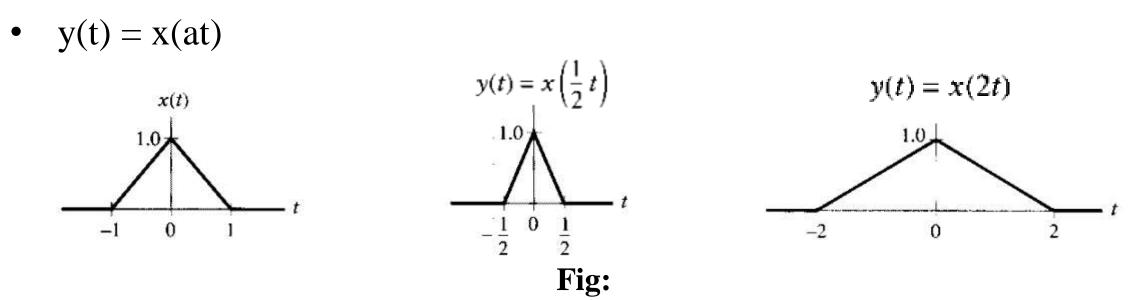
Let $x_1(t)$ and $x_2(t)$ denote a pair of continuous-time signals. The signal y(t) resulting from the multiplication of $x_1(t)$ and $x_2(t)$ is defined by

• $y(t) = x_1(t) x_2(t)$



➤ Time scaling:

Let x(t) denote a continuous-time signal. The signal y(t) obtained by scaling the independent variable, time t, by a factor a is defined by

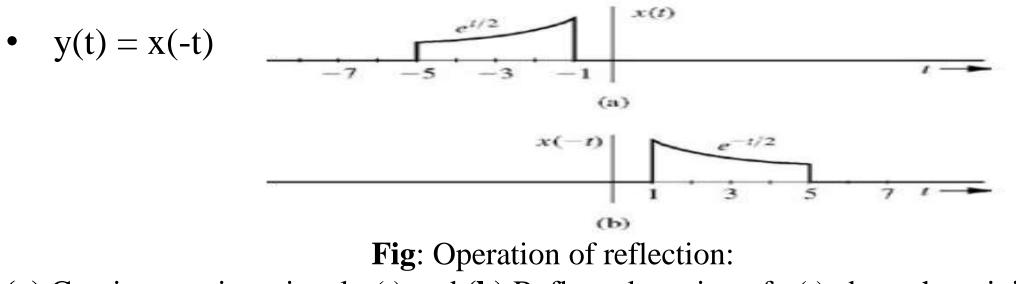


(a) Continuous-time signal x(t), (b) Time expanded version of signal x(t) by factor 2 (= 1/2)
(c) Compressed version of signal x(t) by factor 2 (= 2),



Time Reversal (Reflection):

Let x(t) denote a continuous-time signal. Let y(t) denote the signal obtained by replacing time t with -t, as shown by



(a) Continuous-time signal x(t) and (b) Reflected version of x(t) about the origin x(-t)



➤ Time shifting:

Let x(t) denote a continuous-time signal. The time-shifted version of x(t) is defined by

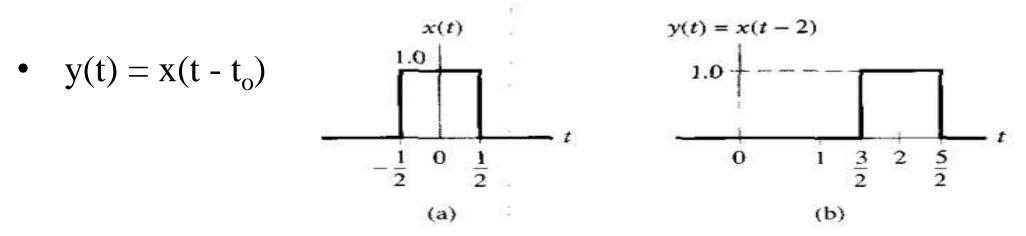


Fig: Time-shifting operation:

(a) Continuous-time signal x(t); and (b) Time-shifted version of x(t) by 2 time units

Basic Signals

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- Sinusoidal Signal.
- Exponential Signal.
- ➢ Unit Step Function.
- ➤ Unit Ramp Function.
- ➢ Unit Impulse Function.

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